

**PATENT APPLICATION FEE DETERMINATION RECORD**

Effective October 1, 2003

Application or Docket Number

10765787

**CLAIMS AS FILED - PART I**

(Column 1) (Column 2)

TOTAL CLAIMS	13	
FOR	NUMBER FILED	NUMBER EXTRA
TOTAL CHARGEABLE CLAIMS	13 minus 20= *	/
INDEPENDENT CLAIMS	7 minus 3 = *	/
MULTIPLE DEPENDENT CLAIM PRESENT		<input type="checkbox"/>

SMALL ENTITY TYPE	RATE	FEE	OTHER THAN SMALL ENTITY OR
	BASIC FEE	385.00	
XS 9=			BASIC FEE
X43=			XS18=
+145=			X86=
TOTAL		<input type="checkbox"/>	+290=

\* If the difference in column 1 is less than zero, enter "0" in column 2

**CLAIMS AS AMENDED - PART II**

(Column 1) (Column 2) (Column 3)

AMENDMENT A		CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA	
		Total	*	Minus	**	=
	Independent	*	Minus	***	=	
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM					<input type="checkbox"/>	

SMALL ENTITY	RATE	ADDI- TIONAL FEE	OTHER THAN SMALL ENTITY OR
	XS 9=		
X43=			XS18=
+145=			X86=
TOTAL			+290=

AMENDMENT B		CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA	
		Total	*	Minus	**	=
	Independent	*	Minus	***	=	
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM					<input type="checkbox"/>	

	RATE	ADDI- TIONAL FEE	OTHER THAN SMALL ENTITY OR
	XS 9=		
X43=			X\$18=
+145=			X86=
TOTAL			+290=

AMENDMENT C		CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA	
		Total	*	Minus	**	=
	Independent	*	Minus	***	=	
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM					<input type="checkbox"/>	

	RATE	ADDI- TIONAL FEE	OTHER THAN SMALL ENTITY OR
	X\$ 9=		
X43=			X\$18=
+145=			X86=
TOTAL			+290=

\* If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

\*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."

\*\*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.